

**F.E. WARREN AFB STANDARD BY-LAWS
(APPLICABLE TO ALL INTRAMURAL SPORTS)**

ELIGIBILITY: All military personnel on active duty (assigned or attached to this installation), dependents, DOD employees, NAF employees of F.E. Warren AFB and retirees are eligible to play intramural sports. Dependents must be at least 18 years of age to be eligible. Personnel on TDY orders to F.E. Warren are eligible to play for the squadron they are attached to if they are assigned to the unit for 30 days or more. TDY's are interpreted to mean from installation to installation, not local PCA's. **This means if you start the season with team "A" and PCA to team "B" during the same sports season you must finish the season with team "A". The penalty for ineligible players is forfeiture of all games the player participated in. Coaches playing ineligible players will be suspended (2) games. The ineligible player will also be suspended for (2) games with his/her team.**

A. Players must play on their squadron's team. If their squadron wishes to enter more than one team, i.e. A & B, players may only play for the team they started with. If a squadron does not wish to enter a team and has players who want to play, a letter is required, signed by their squadron commander releasing them into the players' pool.

B. Units may combine with other units in their respective group. Only small squadrons can combine teams. Limit 1 team per combining squadrons. Example: If COMM & CONS combined there would be only one team from this union, not two or three teams.

C. Teams combining will only be allowed to combine squadrons to fill a team. If two squadrons can't fill a team a third team can be added until a team can be filled. This concept will continue until a team can be formed. Large squadrons will not be allowed to combine with any squadron.

PLAYERS' ROSTERS: Rosters are required for all teams. Players may be added or deleted by the head/assistant coach no later than noon the day of the game during the season. To be eligible for post-season play, a player must have **played in two (2) regular season games**. If a player is on profile and he/she becomes eligible when the post-season start he/she will be able to play. It is the responsibility of the coach to keep their rosters updated throughout the course of the season. They are also responsible for insuring team members know times and dates of all schedule games. Rosters must be turned in by 1200hrs prior to the season start date indicated on the Letter of Intent. Each squadron will be allowed 2 teams. There will be no group teams.

EJECTION: Participants, who are ejected from a game or match, have one minute to leave the premises from sight and sound. Failure of the offender to do this will result in a forfeit. **Ejection of a participant from any game or match will carry an automatic suspension from that game the ejection happened and a minimum their team's next two (2) scheduled games or matches.** If a participant is ejected a second time during the season, that person will be ineligible to participate for the remainder of the season.

Note: Officials will automatically eject any player consuming alcohol prior to or during any intramural sporting event. Officials may eject player at there discretion. Ejections may take place before, during, and after sporting events.

FORFEITS: Any team forfeiting two (2) games in a row or three (3) games during the regular season will be dropped from league play. The sports director will determine on a case by case basis if players from a forfeited team may participate for another team. **Squadrons having more than one (1) team in a sport and if one (1) or more teams forfeit out that squadron will only be aloud one (1) team the following sports season.**

LEAGUE PLAY: Postponed games during the regular season will be Re-scheduled only if they have a bearing on the playoffs and if time permits.

UNIFORMS: All players must have a jersey/shirt with a number on front or back. Team

members must wear the same color jersey/shirt. In the case that both teams have the same color jersey/shirt, a coin flip administered by the officials will determine which team will change color jersey/shirts. Jerseys will be available for checkout at the front desk. Pockets or belt loops are not authorized for intramural play. Pockets may not be taped, buttoned, zipped or turned inside out. A player with illegal equipment will be removed from the game and administered a technical foul. The removed player may not return to the court until he/she has legal equipment.

SAFETY: Safety is an integral part of intramural sports. All outside sports will suspend play if lightning is within 5 miles of the playing area. Mouth pieces and athletic attire without pockets are highly encourage for all sports, however they not mandatory for all sports. Please check the sport specific bylaws for the sport you are participating in for further guidance.

PROTESTS: Protests will not be allowed on judgment calls. Protests of ineligible players and rule interpretations will be allowed. Such protests must be submitted in writing by 1200 (noon) the following duty day. Protests must be logged in the official scorebook at the time of the infraction. Protests during tournament play will be dealt with at the time of the occurrence. All protests will be annotated in the official scorebook by the coach, assistant coach or team captain. Only the Head Coach or assistant coach may submit a protest. Protest will not be accepted without the Squadron Commander's signature. Protest will be resolved by the protest committee. The committee will consist of the sports director, athletic director, a senior NCO & officer from a neutral squadron.

POSTPONEMENTS AND RESCHEDULING: If a team needs to postpone / reschedule a game due to duty commitments the coach must submit a letter signed by their squadron commander no later than 1200 the day of the scheduled game. No games will be rescheduled after 1200, the day of the game. If a team is unable to produce enough players, then the game will go into the official scorebook as a forfeit. Games will be rescheduled on Fridays or days that enhance the competition of the league *Note: Leaves and other sporting events do not count as duty commitments; therefore games will not be scheduled around such events to include Playoffs.*

PLAYERS' POOL: If a squadron does not wish to enter a team in a league but has players who want to play, then the Fitness Center Staff will set up a players' pool. The player(s) who want to be placed into the pool must have a letter signed by their squadron commander releasing them to the pool. The number of individuals on a teams players' roster will determine the selection process. Players in the pool may not request a particular team to play on. If teams need players from the pool, they will not know who the players are and will not be allowed to choose specific players. Note: Any squadron entering more than one team will not be allowed to receive players from the player's pool.

PLAYOFFS: Sports Seasons which consist of Two (2) leagues will have the top four (4) teams from each league make the playoffs; Sports Seasons which consist of One (1) league will have the top six (6) teams make the playoffs. **Tiebreakers for Playoff positions will be broken down as follows; Head to Head competition during the regular season in your league and point differential against teams tied.**

AWARDS: The league champion, league runner, tournament champion and tournament runner up teams will receive a team trophy. Individual trophies will not be awarded.

NOTES:

Realizing that no single set of by-laws could possibly cover all of the situations that could arise over the course of the season, the Base Athletic Director reserves the right to rule on all matters not specifically covered in these by-laws. He/She further reserves the right to revise and amend the established rules of play and by-laws as he/she feels necessary in order to provide for the overall welfare of the program.